

```
* Floppy Disk Controller Debug Monitor
* Written 27 Aug 1980
* Michael Holley
*
* Record of modifications
* 18 OCT 1981  Disk routines DC-1
* 23 JAN 1982  Command Table
* 8 MAY 1982  DDC-16 Disk Controller
* 27 JUN 2001  Double Sided Disks
* 3 JUN 2003  Help Text
*
* This version requires a Disk Controller with
* a DRQ/IRQ status register as found in the
* DC-3, DC-4 and DC5 cards
*
*****
* Commands
* J xxxx Jump to location xxxx
*
* M xxxx Examine and alter memory location
* N      Examine next memory location
* V      Examine same memory location
* B      Examine previous memory location
*
* Z xx   Select and restore drive xx to track 0
*
* T ttss Read sector ss on track tt into BUFFER
*         and display it
*
* L ttss Load binary file starting at track tt
*         and sector ss. Display transfer address.
*
* W ttss Write BUFFER into sector ss on track tt
*
* $      Return to SWTBUG or SBUG-E
*
```

* VECTORS

* For programming into ROM

*

* ORG \$FFF8

*IRQA FDB START

*SWI FDB CTRL

*NMI FDB START

*RESET FDB START

* System Locations

F000	ROM	EQU	\$F000	\$E400 after SWTBUG
0000	RAM	EQU	\$0000	
E004	ACIA	EQU	\$E004	6800=\$8004, 6809=\$E004
E018	FDC	EQU	\$E018	6800=\$8018, 6809=\$E018
F800	SWTBUG	EQU	\$F800	6800=\$E0D0, 6809=\$F800
E014	DRVREG	EQU	FDC-4	FDC DRIVE SELECT REG
E014	DRQREG	EQU	FDC-4	FDC DRQ IRQ
E018	COMREG	EQU	FDC	FDC COMMAND REG
E019	TRKREG	EQU	FDC+1	FDC TRACK REG
E01A	SECREG	EQU	FDC+2	FDC SECTOR REG
E01B	DATREG	EQU	FDC+3	FDC DATA REG

* RAM VARIABLES

0070	STACK	EQU	RAM+\$0070	
0071		ORG	RAM+\$0071	
0071	SAVSTK	RMB	2	TEMP FOR STACK POINTER
0073	TEMP1	RMB	1	TEMP FOR INHEX AND OUTHEX
0074	TEMP2	RMB	1	GENERAL TEMP
0075	XTEMP1	RMB	2	INDEX REG TEMP
0077	XTEMP2	RMB	2	INDEX REG TEMP
0079	XHI	RMB	1	INDEX HIGH BYTE
007A	XLOW	RMB	1	INDEX LOW BYTE
007B	CURDRV	RMB	1	LAST USED DRIVE

* Buffer location is shown in sign-on message

0100	BUFFER	EQU	RAM+\$0100	
------	--------	-----	------------	--

```

F000                                ORG    ROM+$0000 BEGIN MONITOR
F000 10CE 0070                       START  LDS    #STACK

```

```

*****
* FUNCTION: INITA - Initialize ACIA
* INPUT: none
* OUTPUT: none
* CALLS: none
* DESTROYS: acc A

```

```

0013 RESETA EQU    %00010011
0011 CTLREG EQU    %00010001

```

```

F004 86 13      INITA  LDAA  #RESETA  RESET ACIA
F006 B7 E004    STAA  ACIA
F009 86 11      LDAA  #CTLREG  SET 8 BITS AND 2 STOP
F00B B7 E004    STAA  ACIA

F00E 7E F0FE    JMP    SIGNON  GO TO START OF MONITOR

```

```

*****
* FUNCTION: INCH - Input character
* INPUT: none
* OUTPUT: char in acc A
* DESTROYS: acc A
* CALLS: none
* DESCRIPTION: Gets 1 character from terminal

```

```

F011 B6 E004    INCH  LDAA  ACIA      GET STATUS
F014 47        ASRA                SHIFT RDRF FLAG INTO CARRY
F015 24 FA     BCC   INCH      RECIEVE NOT READY
F017 B6 E005    LDAA  ACIA+1    GET CHAR
F01A 84 7F     ANDA  #$7F      MASK PARITY
>F01C 7E F07D  JMP    OUTCH     ECHO & RTS

```

```

*****
* FUNCTION: INHEX - INPUT HEX DIGIT
* INPUT: none
* OUTPUT: Digit in acc A
* CALLS: INCH
* DESTROYS: acc A
* Returns to monitor if not HEX input

```

```

F01F 8D F0     INHEX  BSR    INCH      GET A CHAR
F021 81 30     CMPA  #'0      ZERO
F023 2B 11     BMI   HEXERR  NOT HEX
F025 81 39     CMPA  #'9      NINE
F027 2F 0A     BLE   HEXRTS  GOOD HEX
F029 81 41     CMPA  #'A
F02B 2B 09     BMI   HEXERR  NOT HEX
F02D 81 46     CMPA  #'F
F02F 2E 05     BGT   HEXERR
F031 80 07     SUBA  #7      FIX A-F

```

F033 84 0F HEXRTS ANDA #0F CONVERT ASCII TO DIGIT
 F035 39 RTS

>F036 7E F0B6 HEXERR JMP CTRL RETURN TO CONTROL LOOP

 * FUNCTION: BADDR - Build Address
 * INPUT: none
 * OUTPUT: Address in INDEX and XHI & XLOW
 * CALLS: BYTE
 * DESTROYS: INDEX, acc A
 * RAM: XHI, XLOW

F039 8D 09 BADDR BSR BYTE GET HIGH ORDER ADDRESS
 F03B 97 79 STAA XHI STORE IT
 F03D 8D 05 BSR BYTE GET LOW ORDER ADDRESS
 F03F 97 7A STAA XLOW STORE IT
 F041 9E 79 LDX XHI LOAD ADDRESS INTO INDEX
 F043 39 RTS

 * FUNCTION: BYTE - Read BYTE 2 hex digits
 * INPUT: none
 * OUTPUT: BYTE in acc A
 * CALLS: INHEX
 * DESTROYS: acc A
 * RAM: TEMP1

F044 8D D9 BYTE BSR INHEX GET FIRST DIGIT
 F046 48 ASLA SHIFT TO HIGH ORDER 4 BITS
 F047 48 ASLA
 F048 48 ASLA
 F049 48 ASLA
 F04A 97 73 STAA TEMP1 SAVE FIRST DIGIT
 F04C 8D D1 BSR INHEX GET SECOND DIGIT
 F04E 9B 73 ADDA TEMP1 COMBINE 2 DIGITS INTO BYTE
 F050 39 RTS

 * FUNCTION: MEMORY - Memory Examine and Change
 * INPUT: none
 * OUTPUT: none
 * CALLS: BADDR
 * DESTROYS: acc A, acc B, INDEX
 * RAM: XHI, XLOW

F051 8D E6 MEMORY BSR BADDR BUILD ADDRESS

* BRA CHANGE

 * FUNCTION: CHANGE - Memory Examine and Change
 * INPUT: none
 * OUTPUT: none
 * CALLS: BADDR, OUTS, OUT2H, BYTE

* DESTROYS: acc A,acc B, INDEX
 * RAM: XHI, XLOW

```
F053 8D 4E CHANGE BSR OUTS SPACE
F055 A6 84 LDAA 0,X
F057 8D 33 BSR OUT2H PRINT BYTE
F059 8D 48 BSR OUTS SPACE
F05B 8D E7 BSR BYTE GET NEW BYTE
F05D A7 84 STAA 0,X
F05F 20 55 BRA CTRL RETURN TO LOOP
```

 * FUNCTION: VIEW - Memory Examine and Change
 * INPUT: acc B - N, B, or S
 * OUTPUT: none
 * CALLS: OUT2H, CHANGE
 * DESTROYS: acc A,acc B, INDEX
 * RAM: XHI, XLOW
 * S = VIEW SAME MEMORY, N = VIEW NEXT MEMORY
 * B = BACK ONE MEMORY

```
F061 9E 79 VIEW LDX XHI
F063 C1 56 CMPB #'V VIEW SAME LOCATION
F065 27 0A BEQ VIEW1
F067 30 1F DEX
F069 C1 42 CMPB #'B BACK ONE LOCATION
F06B 27 04 BEQ VIEW1
F06D 30 01 INX UNDO BACK
F06F 30 01 INX INCREMENT MEMORY POINTER
F071 9F 79 VIEW1 STX XHI PUT IT BACK
F073 96 79 LDAA XHI
F075 8D 15 BSR OUT2H PRINT ADDRESS
F077 96 7A LDAA XLOW
F079 8D 11 BSR OUT2H
F07B 20 D6 BRA CHANGE ENTER CHANGE FUNCTION
```

 * FUNCTION: OUTCH - Output a char to ACIA
 * INPUT: char in A
 * OUTPUT: none
 * CALLS: none
 * DESTROYS: none

```
F07D 34 04 OUTCH PSH B SAVE ACC B
F07F F6 E004 OUTCH1 LDAB ACIA GET STATUS
F082 57 ASRB
F083 57 ASRB SHIFT TDR TO CARRY
F084 24 F9 BCC OUTCH1
F086 B7 E005 STAA ACIA+1 SEND CHAR
F089 35 04 PUL B RESTORE ACC B
F08B 39 RTS
```

 * FUNCTION: OUT2H - Output 2 hex digits

```
* INPUT: BYTE in acc A
* OUTPUT: none
* CALLS: OUTCH
* DESTROYS: none
* RAM: TEMP1
```

```
F08C 97 73      OUT2H    STAA    TEMP1
F08E 44            LSRA            SHIFT HIGH DIGIT OVER
F08F 44            LSRA
F090 44            LSRA
F091 44            LSRA
F092 8D 00            BSR    OUTHR    OUTPUT FIRST DIGIT
F094 84 0F      OUTHR    ANDA    #$0F    MASK LEFT DIGIT
F096 8B 30            ADDA    #$30    MAKE ASCII
F098 81 39            CMPA    #'9     IS IT 0-9
F09A 23 02            BLS    OUT21
F09C 8B 07            ADDA    #$7     MAKE IT A-F
F09E 8D DD      OUT21    BSR    OUTCH    PRINT IT
FOA0 96 73            LDAA    TEMP1    GET BYTE BACK
FOA2 39            RTS
```

```
* FUNCTION: OUTS - Output a space
* INPUT: none
* OUTPUT: none
* CALLS: OUTCH
* DESTROYS: acc A
```

```
FOA3 86 20      OUTS    LDAA    #$20    SPACE
FOA5 20 D6            BRA    OUTCH    (BSR & RTS)
```

```
* FUNCTION: PDATA - Print data string
* INPUT: Start of string in INDEX
* OUTPUT: none
* CALLS: OUTCH
* DESTROYS: acc A, INDEX
* The character string must be terminated
* with a End Of Text $04.
```

```
F0A7 8D D4      PDATA2   BSR    OUTCH
F0A9 30 01            INX            VIEW CHAR
F0AB A6 84      PDATA    LDAA    X
F0AD 81 04            CMPA    #4     END OF TEXT
F0AF 26 F6            BNE    PDATA2
F0B1 39            RTS
```

```
* FUNCTION: JUMP
* INPUT: none
* OUTPUT: none
* CALLS: BADDR
* DESTROYS: INDEX
```

```

F0B2 8D 85      JUMP  BSR  BADDR  GET ADDRESS
F0B4 6E 84      JUMP  JMP   0,X    JUMP TO IT

```

```

*****
* MONITOR CONTROL LOOP

```

```

F0B6 10CE 0070  CTRL  LDS   #STACK
F0BA 8D 50      CTRL  BSR   PCRLF
F0BC 86 2B      CTRL  LDAA  #'+'
F0BE 8D BD      CTRL  BSR   OUTCH
F0C0 BD F011    CTRL  JSR   INCH   GET COMMAND
F0C3 1F 894D    CTRL  TAB   SAVE COMMAND
F0C6 8D DB      CTRL  BSR   OUTS   PRINT SPACE

F0C8 8E F0DF    CTRL1 LDX   #CMMD   COMMAND TABLE
F0CB E1 84      CTRL1 CMPB  0,X    MATCH COMMAND
F0CD 27 0C      CTRL1 BEQ   CTRL3   FOUND MATCH
F0CF 30 01      CTRL1 INX
F0D1 30 01      CTRL1 INX
F0D3 30 01      CTRL1 INX   SKIP OVER COMMAND
F0D5 6D 84      CTRL1 TST   0,X    TABLE ENDS WITH $00
F0D7 26 F2      CTRL1 BNE   CTRL1
F0D9 20 DB      CTRL1 BRA   CTRL

F0DB AE 01      CTRL3 LDX   1,X    LOAD XFER ADDRESS
F0DD 6E 84      CTRL3 JMP   0,X

F0DF 4A        CMMD  FCC   /J/
F0E0 F0B2     CMMD  FDB  JUMP
F0E2 4D        CMMD  FCC   /M/
F0E3 F051     CMMD  FDB  MEMORY
F0E5 4E        CMMD  FCC   /N/
F0E6 F061     CMMD  FDB  VIEW
F0E8 56        CMMD  FCC   /V/
F0E9 F061     CMMD  FDB  VIEW
F0EB 42        CMMD  FCC   /B/
F0EC F061     CMMD  FDB  VIEW
F0EE 5A        CMMD  FCC   /Z/
F0EF F265     CMMD  FDB  TRK00
F0F1 54        CMMD  FCC   /T/
F0F2 F275     CMMD  FDB  SECTR
F0F4 4C        CMMD  FCC   /L/
F0F5 F2F4     CMMD  FDB  LOAD
F0F7 24        CMMD  FCC   /$/
F0F8 F800     CMMD  FDB  SWTBUG
F0FA 57        CMMD  FCC   /W/
F0FB F298     CMMD  FDB  WRTSEC
F0FD 00        CMMD  FCB   $00   END OF TABLE

```

```

*****
* FUCTION: SIGNON
* INPUT: none
* OUTPUT: none
* CALLS: PDATA

```

* DESTROYS: acc A, INDEX

```

F0FE 8D 0C      SIGNON    BSR      PCRLF
F100 8E F116                  LDX      #HELLO
F103 8D A6                  BSR      PDATA
F105 8E F136                  LDX      #HELP
F108 8D A1                  BSR      PDATA
F10A 20 AA                  BRA      CTRL
    
```

```

* FUCTION: PCRLF      Print CR and LF
* INPUT: none
* OUTPUT: none
* CALLS: PDATA
* DESTROYS: acc A
* RAM: XTEMP1
    
```

```

F10C 9F 75      PCRLF    STX      XTEMP1
F10E 8E F130                  LDX      #CRLF
F111 8D 98                  BSR      PDATA
F113 9E 75                  LDX      XTEMP1      RESTORE INDEX
F115 39                  RTS
    
```

* STRINGS

```

F116 20 4D 43 36    HELLO    FCC      / MC6800 DISK-BUG - VER 3.5/
F11A 38 30 30 20
F11E 44 49 53 4B
F122 2D 42 55 47
F126 20 2D 20 56
F12A 45 52 20 33
F12E 2E 35
F130 0D 0A 00 00    CRLF    FCB      $0D,$0A,00,00,00,04
F134 00 04

F136 4A 20 78 78    HELP    FCC      /J xxxx Jump to xxxx/
F13A 78 78 20 4A
F13E 75 6D 70 20
F142 74 6F 20 78
F146 78 78 78
F149 0D 0A 00                  FCB      $0D,$0A,00
*
F14C 4D 20 78 78    HELP01    FCC      /M xxxx Examine and alter memory/
F150 78 78 20 45
F154 78 61 6D 69
F158 6E 65 20 61
F15C 6E 64 20 61
F160 6C 74 65 72
F164 20 6D 65 6D
F168 6F 72 79
F16B 0D 0A 00                  FCB      $0D,$0A,00
F16E 4E 20 20 20    HELP02    FCC      /N      Next memory/
    
```



```
F172 20 20 20 4E
F176 65 78 74 20
F17A 6D 65 6D 6F
F17E 72 79
F180 0D 0A 00          FCB    $0D,$0A,00
F183 56 20 20 20      HELP03  FCC    /V          Same memory/
F187 20 20 20 53
F18B 61 6D 65 20
F18F 6D 65 6D 6F
F193 72 79
F195 0D 0A 00          FCB    $0D,$0A,00
F198 42 20 20 20      HELP04  FCC    /B          Previous memory/
F19C 20 20 20 50
F1A0 72 65 76 69
F1A4 6F 75 73 20
F1A8 6D 65 6D 6F
F1AC 72 79
F1AE 0D 0A 00          FCB    $0D,$0A,00
*
F1B1 5A 20 78 78      HELP05  FCC    /Z xx    Select & restore drive xx/
F1B5 20 20 20 53
F1B9 65 6C 65 63
F1BD 74 20 26 20
F1C1 72 65 73 74
F1C5 6F 72 65 20
F1C9 64 72 69 76
F1CD 65 20 78 78
F1D1 0D 0A 00          FCB    $0D,$0A,00
*
F1D4 54 20 74 74      HELP06  FCC    /T ttss Read sector ss on track tt into buffer/
F1D8 73 73 20 52
F1DC 65 61 64 20
F1E0 73 65 63 74
F1E4 6F 72 20 73
F1E8 73 20 6F 6E
F1EC 20 74 72 61
F1F0 63 6B 20 74
F1F4 74 20 69 6E
F1F8 74 6F 20 62
F1FC 75 66 66 65
F200 72
F201 0D 0A 00          FCB    $0D,$0A,00
*
F204 4C 20 74 74      HELP07  FCC    /L ttss Load file. Show transfer address./
F208 73 73 20 4C
F20C 6F 61 64 20
F210 66 69 6C 65
F214 2E 20 53 68
F218 6F 77 20 74
F21C 72 61 6E 73
F220 66 65 72 20
F224 61 64 64 72
F228 65 73 73 2E
F22C 0D 0A 00          FCB    $0D,$0A,00
```

```

*
F22F 57 20 74 74  HELP08 FCC      /W ttss Write buffer at $0100 /
F233 73 73 20 57
F237 72 69 74 65
F23B 20 62 75 66
F23F 66 65 72 20
F243 61 74 20 24
F247 30 31 30 30
F24B 20
F24C 0D 0A 00          FCB      $0D,$0A,00

```

```

*
F24F 24 20 20 20  HELP09 FCC      /$      Go to SWTBUG/
F253 20 20 20 47
F257 6F 20 74 6F
F25B 20 53 57 54
F25F 42 55 47
F262 0D 0A 04          FCB      $0D,$0A,04

```

```

* FUCTION: TRK00  RESTORE TO TRACK 00
* INPUT: none
* OUTPUT: none
* CALLS: BYTE
* DESTROYS:

```

```

F265 BD  F044  TRK00  JSR    BYTE      GET DRIVE SELECT CODE
F268 B7  E014          STAA  DRVREG
F26B 97  7B          STAA  CURDRV
F26D 86  0B          LDAA  #$0B
F26F B7  E018          STAA  COMREG
F272 7E  F0B6          JMP   CTRL

```

```

* FUCTION: SECTR  SECTOR READ
* INPUT: none
* OUTPUT: none
* CALLS: BADDR, CTRL, PCRLF, OUTCH, OUTS, OUTHEX
* EXTERNAL: READ
* DESTROYS: acc A acc B INDEX
* RAM:

```

```

F275 BD  F039  SECTR  JSR    BADDR      GET TRK & SEC
F278 8E  0100          LDX   #BUFFER
F27B 96  79          LDAA  XHI      GET TRACK
F27D D6  7A          LDAB  XLOW     GET SECTOR
F27F BD  F371          JSR   READ     READ SECTOR
F282 27  33          BEQ   DUMP     NO ERROR

```

```

F284 BD  F10C  ERROR  JSR    PCRLF
F287 86  45          LDAA  #'E
F289 BD  F07D          JSR   OUTCH
F28C BD  F0A3          JSR   OUTS     PRINT E & SPACE
F28F 1F  984D          TBA
F292 BD  F08C          JSR   OUT2H    GET ERROR NUMBER
F295 7E  F0B6          JMP   CTRL

```

```

* FUCTION: WRTSEC  SECTOR WRITE
* INPUT: none
* OUTPUT: none
* CALLS: BADDR, CTRL, PCRLF, OUTCH, OUTS, OUTHEX
* EXTERNAL: WRITE
* DESTROYS: acc A acc B INDEX
* RAM:

```

```

F298 BD  F039  WRTSEC  JSR    BADDR    GET TRK & SEC
F29B 8E  0100          LDX    #BUFFER
F29E 96  79          LDAA   XHI        GET TRACK
F2A0 D6  7A          LDAB   XLOW       GET SECTOR
F2A2 BD  F3D4          JSR    WRITE      WRITE SECTOR
F2A5 26  DD          BNE    ERROR

F2A7 BD  F10C          JSR    PCRLF
F2AA 86  4F          LDAA   #'O
F2AC BD  F07D          JSR    OUTCH
F2AF 86  4B          LDAA   #'K
F2B1 BD  F07D          JSR    OUTCH
F2B4 7E  F0B6  WRTSEC9  JMP    CTRL

```

```

F2B7 8E  0100  DUMP    LDX    #BUFFER
F2BA 86  10          LDAA   #16        NUMBER OF LINES
F2BC 34  02          DUMP1   PSH    A
F2BE BD  F10C          JSR    PCRLF
F2C1 C6  10          LDAB   #16        NUMBER OF BYTES
F2C3 9F  77          STX    XTEMP2
F2C5 A6  84          DUMP2   LDAA   0,X
F2C7 BD  F08C          JSR    OUT2H      PRINT 2 HEX
F2CA BD  F0A3          JSR    OUTS       PRINT SPACE
F2CD 30  01          INX
F2CF 5A          DECB
F2D0 26  F3          BNE    DUMP2
          DONE WITH LINE

F2D2 C6  10          LDAB   #16        NUMBER OF BYTES
F2D4 9E  77          LDX    XTEMP2
F2D6 A6  84          DUMP3   LDAA   0,X        GET CHARACTER
F2D8 84  7F          ANDA   #$7F       MASK MSB
F2DA 81  7D          CMPA   #$7D
F2DC 2E  04          BGT    DUMP31
F2DE 81  1F          CMPA   #$1F       IS IT CONTROL
F2E0 2E  02          BGT    DUMP32
F2E2 86  5F          DUMP31  LDAA   #'_        DUMMY
F2E4 BD  F07D          DUMP32  JSR    OUTCH
F2E7 30  01          INX
F2E9 5A          DECB
F2EA 26  EA          BNE    DUMP3
          DONE WITH LINE

F2EC 35  02          PUL    A
F2EE 4A          DECA
          DONE WITH DUMP

```

```

F2EF 26 CB BNE DUMP1
F2F1 7E F0B6 DUMP9 JMP CTRL

```

```

* FUNCTION: LOAD
* INPUT: none
* OUTPUT: none
* CALLS: LOADER

```

```

F2F4 BD F039 LOAD JSR BADDR GET TRACK AND SECTOR
F2F7 BF 0100 STX BUFFER
>F2FA BD F30D JSR LOADER LOAD BINARY FILE
F2FD BD F0A3 JSR OUTS
F300 96 79 LDAA XHI
F302 BD F08C JSR OUT2H PRINT XFER ADDRESS
F305 96 7A LDAA XLOW
F307 BD F08C JSR OUT2H
F30A 7E F0B6 JMP CTRL

```

```

* FUNCTION: LOADER - Binary file loader
* INPUT: Track and sector in BUFFER 0&1
* OUTPUT: Transfer Address in XHI & XLOW
* CALLS: READ

```

```

F30D 8E 0200 LOADER LDX #BUFFER+256
F310 9F 75 STX XTEMP1
F312 10DF 71 STS SAVSTK SAVE STACK FOR RETURN

```

* DO UNTIL END OF FILE

```

F315 8D 34 LOAD1 BSR GETCH GET A CHAR FROM BUFFER
F317 81 02 CMPA #$02 DATA RECORD HEADER
F319 27 0E BEQ LOAD2 BR IF SO
F31B 81 16 CMPA #$16 XFR ADDRESS HEADER
F31D 26 F6 BNE LOAD1 LOOP IF NEITHER
F31F 8D 2A BSR GETCH TRANSFER ADDRESS
F321 97 79 STAA XHI
F323 8D 26 BSR GETCH
F325 97 7A STAA XLOW
F327 20 EC BRA LOAD1

```

```

F329 8D 20 LOAD2 BSR GETCH GET LOAD ADDRESS
F32B 97 77 STAA XTEMP2
F32D 8D 1C BSR GETCH
F32F 97 78 STAA XTEMP2+1
F331 8D 18 BSR GETCH GET BYTE COUNT
F333 1F 894D TAB SAVE
F336 27 DD BEQ LOAD1 BR IF COUNT=0

```

```

F338 34 04 LOAD3 PSH B
F33A 8D 0F BSR GETCH GET NEXT BYTE
F33C 35 04 PUL B
F33E 9E 77 LDX XTEMP2 GET LOAD ADDRESS

```

```

F340 A7 84          STAA  0,X
F342 30 01          INX
F344 9F 77          STX   XTEMP2
F346 5A             DECB             END OF DATA RECORD?
F347 26 EF          BNE   LOAD3
F349 20 CA          BRA   LOAD1          GET ANOTHER RECORD

```

* GET CHARACTER ROUTINE - READS SECTOR IF NECESSARY

```

F34B 9E 75          GETCH  LDX   XTEMP1
F34D 8C 0200        CPX   #BUFFER+256 OUT OF DATA
F350 26 11          BNE   GETCH4      GO READ CHARACTER

F352 8E 0100        GETCH2 LDX   #BUFFER
F355 A6 84          LDAA  0,X          GET NEXT TRACK
F357 E6 01          LDAB  1,X          GET NEXT SECTOR
F359 27 12          BEQ   GETCH6      0 SECTOR ENDS LOAD
>F35B BD F371        GETCH3 JSR   READ      NEXT SECTOR
F35E 26 0A          BNE   GETCH5      READ ERROR
F360 8E 0104        LDX   #BUFFER+4  POINT PAST LINK
F363 A6 84          GETCH4 LDAA  0,X          GET CHAR FROM BUFFER
F365 30 01          INX
F367 9F 75          STX   XTEMP1
F369 39             RTS

F36A 7E F0B6        GETCH5 JMP   CTRL        ERROR RETURN

F36D 10DE 71        GETCH6 LDS   SAVSTK      CLEAR SUBROUTINES
F370 39             RTS

```

```
*****
* FLEX 2 I/O DRIVERS FOR 5/8 CONTROLLER
* COMMENTS FROM FLEX 6809 GUIDE
* 02 DEC 1981    MICHAEL HOLLEY
```

```
* EQUATES
```

```
0002 DRQ     EQU    $02     DRQ BIT MASK
0001 BUSY    EQU    $01     BUSY MASK
001C RDMSK   EQU    $1C     READ ERROR MASK
0018 VERMSK  EQU    $18     VERIFY ERROR MASK
005C WTMSK   EQU    $5C     WRITE ERROR MASK
008C RDCMND  EQU    $8C     READ COMMAND
00AC WTCMND  EQU    $AC     WRITE COMMAND
0018 RSCMND  EQU    $18     RESTORE COMMAND
001B SKCMND  EQU    $1B     SEEK COMMAND
```

```
*****
```

```
* READ
```

```
* Entry - (X) = FCB Sector Buffer Address
*         (A) = Track Number
*         (B) = Sector Number
* The sector referenced by the track and sector
* number is to be read into the Sector Buffer
* area of the indicated FCB.
```

```
F371 8D    30      READ   BSR     SEEK     SET TRACK AND SECTOR
F373 86    8C              LDAA    #RDCMND
F375 1A    10              SEI              NO INTERRUPTS ALLOWED
F377 B7    E018     STAA    COMREG  READ SECTOR 10mS DELAY
>F37A BD    F3CD     JSR      DELAY

F37D B6    E014     READ2   LDAA    DRQREG  SET STATUS
F380 2B    07              BMI     READ3   BRANCH IF DATA PRESENT
F382 27    F9              BEQ    READ2   LOOP IF BUSY
F384 F6    E018     LDAB   COMREG  GET ERROR
F387 20    0C              BRA    READ6   REPORT ERROR

F389 B6    E01B     READ3   LDAA    DATREG  READ SECTOR LOOP
F38C A7    84              STAA    0,X
F38E 30    01              INX
>F390 7E    F37D     JMP     READ2

F393 8D    06              BSR     WAIT    WAIT UNTIL 1771 IS DONE
F395 C5    1C      READ6   BITB    #RDMSK
F397 12              NOP
F398 1C    EF              CLI              ENABLE INTURRUPTS
F39A 39              RTS

F39B F6    E018     WAIT    LDAB   COMREG  GET STATUS
F39E C5    01              BITB    #BUSY
F3A0 26    F9              BNE    WAIT
F3A2 39              RTS
```

```

* SEEK THE SPECIFIED TRACK
F3A3 F7 E01A SEEK STAB SECREG SET SECTOR
F3A6 C1 0A CMPB #10
F3A8 22 04 BHI SIDE1
F3AA D6 7B LDAB CURDRV
F3AC 20 04 BRA SEEK2
F3AE D6 7B SIDE1 LDAB CURDRV
F3B0 CA 40 ORAB #$40 SIDE 1
F3B2 F7 E014 SEEK2 STAB DRVREG
F3B5 B1 E019 CMPA TRKREG
F3B8 27 10 BEQ SEEK4 TRACK IS CORRECT
F3BA B7 E01B STAA DATREG CHANGE TRACK
>F3BD BD F3CD JSR DELAY
F3C0 86 1B LDAA #SKCMND
F3C2 B7 E018 STAA COMREG ISSUE SEEK COMMAND
>F3C5 BD F3CD JSR DELAY
F3C8 8D D1 BSR WAIT
>F3CA 7E F3CD SEEK4 JMP DELAY JUMP AND RETURN

>F3CD BD F3D0 DELAY JSR DELAY1
>F3D0 BD F3D3 DELAY1 JSR DELAY2
F3D3 39 DELAY2 RTS

*****
* WRITE
* Entry - (X) = FCB Sector Buffer Address
*          (A) = Track Number
*          (B) = Sector Number
* The sector referenced by the track and sector
* number is to be written from the Sector Buffer
* area of the indicated FCB.

F3D4 8D CD WRITE BSR SEEK SET TRACK AND SECTOR
F3D6 86 AC LDAA #WTCMND
F3D8 1A 10 SEI NO INTERRUPTS ALLOWED
F3DA B7 E018 STAA COMREG ISSUE WRITE COMMAND
>F3DD BD F3CD JSR DELAY
F3E0 E6 84 LDAB 0,X

F3E2 B6 E014 WRITE2 LDAA DRQREG SET STATUS
F3E5 2B 07 BMI WRITE3 BRANCH IF READY
F3E7 27 F9 BEQ WRITE2 LOOP IF BUSY
F3E9 F6 E018 LDAB COMREG GET STATUS
F3EC 20 0A BRA WRITE6 DONE

F3EE F7 E01B WRITE3 STAB DATREG SEND TO DISK
F3F1 30 01 INX
F3F3 E6 84 LDAB 0,X GET NEXT BYTE
>F3F5 7E F3E2 JMP WRITE2

F3F8 C5 5C WRITE6 BITB #WTMSK MASK ERRORS
F3FA 12 NOP

```

F3FB 1C EF
F3FD 39

CLI
RTS

ENABLE INTERRUPTS

END START

0 ERROR(S) DETECTED

SYMBOL TABLE:

ACIA	E004	BADDR	F039	BUFFER	0100	BUSY	0001	BYTE	F044
CHANGE	F053	CMMD	F0DF	COMREG	E018	CRLF	F130	CTLREG	0011
CTRL	F0B6	CTRL1	F0CB	CTRL3	F0DB	CURDRV	007B	DATREG	E01B
DELAY	F3CD	DELAY1	F3D0	DELAY2	F3D3	DRQ	0002	DRQREG	E014
DRVREG	E014	DUMP	F2B7	DUMP1	F2BC	DUMP2	F2C5	DUMP3	F2D6
DUMP31	F2E2	DUMP32	F2E4	DUMP9	F2F1	ERROR	F284	FDC	E018
GETCH	F34B	GETCH2	F352	GETCH3	F35B	GETCH4	F363	GETCH5	F36A
GETCH6	F36D	HELLO	F116	HELP	F136	HELP01	F14C	HELP02	F16E
HELP03	F183	HELP04	F198	HELP05	F1B1	HELP06	F1D4	HELP07	F204
HELP08	F22F	HELP09	F24F	HEXERR	F036	HEXRTS	F033	INCH	F011
INHEX	F01F	INITA	F004	JUMP	F0B2	LOAD	F2F4	LOAD1	F315
LOAD2	F329	LOAD3	F338	LOADER	F30D	MEMORY	F051	OUT21	F09E
OUT2H	F08C	OUTCH	F07D	OUTCH1	F07F	OUTHR	F094	OUTS	F0A3
PCRLF	F10C	PDATA	F0AB	PDATA2	F0A7	RAM	0000	RDCMND	008C
RDMSK	001C	READ	F371	READ2	F37D	READ3	F389	READ6	F395
RESETA	0013	ROM	F000	RSCMND	0018	SAVSTK	0071	SECREG	E01A
SECTR	F275	SEEK	F3A3	SEEK2	F3B2	SEEK4	F3CA	SIDE1	F3AE
SIGNON	F0FE	SKCMND	001B	STACK	0070	START	F000	SWTBUG	F800
TEMP1	0073	TEMP2	0074	TRK00	F265	TRKREG	E019	VERMSK	0018
VIEW	F061	VIEW1	F071	WAIT	F39B	WRITE	F3D4	WRITE2	F3E2
WRITE3	F3EE	WRITE6	F3F8	WRTSC9	F2B4	WRTSEC	F298	WTCMND	00AC
WTMSK	005C	XHI	0079	XLOW	007A	XTEMP1	0075	XTEMP2	0077

+++